


# 3rd & 4th grade – Indoor Soccer

<b>Team</b>	<b>Coach</b>	<b>Phone</b>
Geckos	Mike Cooper	504-6129
Piranhas	Rick Turner	423-0145
Thundercats	Jeff Young	770-4297
Sabers	Camilla Simonsen	494-3780
Sting Rays	Liz Sly	423-3324

**All Games played at Mt. Loafer Elementary.**

**Home team is listed first. Home will have choice of which half to kickoff.**

**Revised 1/30/11**

<b><u>Saturday, January 14</u></b> 12:00p Piranhas vs. Thundercats 1:00p Geckos vs. Sabers 2:00p Sting Rays vs. Geckos	<b><u>Saturday, February 11</u></b> 1:00p Sting Rays vs. Geckos 2:00p Thundercats vs. Sting Rays 3:00p Sabers vs. Piranhas
<b><u>Saturday January 21</u></b> 1:00p Thundercats vs. Geckos 2:00p Sabers vs. Sting Rays 3:00p Piranhas vs. Sabers	<b><u>Saturday, February 25</u></b> 2:00p Piranhas vs. Thundercats 3:00p Geckos vs. Sabers 4:00p Sabers vs. Sting Rays
<b><u>Saturday, January 28</u></b> 12:00p Sting Rays vs. Thundercats 1:00p Sabers vs. Sting Rays 2:00p Geckos vs. Piranhas	<b><u>Saturday, March 3<sup>rd</sup></u></b> 12:00p Piranhas vs. Sting Rays 1:00p Piranhas vs. Geckos 2:00p Thundercats vs. Sabers
<b><u>Saturday, February 4</u></b> 12:00p Piranhas vs. Sting Rays 1:00p Geckos vs. Thundercats 2:00p Thundercats vs. Sabers	

- Game time:** Teams will play two 20 minute halves. Each team will have one time out per game.
- Equipment:** Players must wear shoes. Tennis shoe / sneakers will be worn for indoor play. No cleats. Players are encouraged to wear shin guards. All players will be issued a team shirt to be worn for games.
- Substitution:** Players may sub at anytime during the game. Subs may not enter the floor until the player they are replacing has exited the floor.
- 4 players** will be on the floor at one time. No goal keeper will be used in this league. A defender may stand in the crease as a defender. There is no offside's in indoor soccer.
- No slide tackling** allowed. Slides will be blown dead and called as a foul. Resulting in a free, direct kick.
- The Crease.** The area in front of the soccer goal is known as the crease. The crease area is a dead play area for offensive players. This means that no offensive players can shoot or deflect a shot inside the crease. The offensive player may dribble through the crease, but not shoot in it. The crease will use the two parallel running foul lines and have a top line added at ten feet. A defensive handball in the crease will be a free pk from the top of the key arch.
- Floor Play:** The focus of indoor is passing and quick touches. Players are encouraged to keep the ball low to the floor. Any ball that touches the ceiling will be blown dead and marked for a free kick by the other team.
- Back line or baseline:** The back line will be played as out of bounds. A ball kicked out by the offense will be placed anywhere inside the crease for a goal kick. A ball kicked out by the defense will be placed near the corner of the side it exited and restarted with a corner kick.
- Contact rules:** Standard contact rules apply; i.e. ball contact must be made during a play on the ball, no charging with hands or elbows, no charging from behind, no holding the opponent etc. Players should look to release the ball to a teammate in indoor play, rather than play one on one and face physical challenges from defenders. The name of the game is quick ball movements. Defenders must focus on ball contact in all defensive play.

10. **All Kick will be direct kicks.** All free kicks and goal kicks will be direct kicks. Meaning, the player that kicks the ball may score off the first kick. Hand balls will be kicked from the point of the touch. Handballs in the crease will be kicked from the top of the key arch as a free kick by the offense.