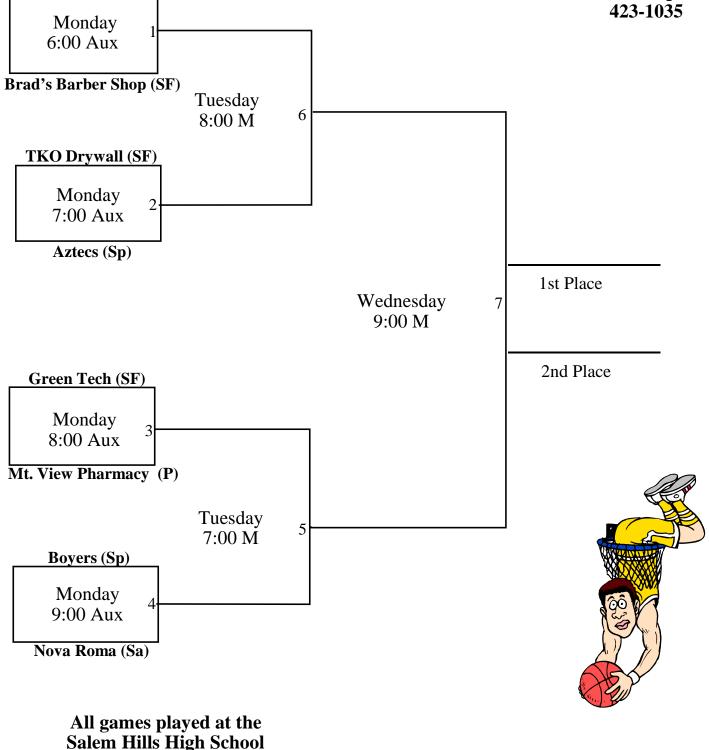
## Nebo Basketball Tournament

Monday through Wednesday Feb 28 - Mar 2, 2011

JNB Builders (Sa)



Hosted by Salem Recreation Department 423-1035



Main/Auxillary Gym 150 North Skyhawk Blvd. Salem

Rules on back ... READ THEM! Brackets posted at <u>spanishfork.org/dept/parkrec/sports/special.php</u>

## 2011 NEBO BASKETBALL TOURNAMENT SINGLE ELIMINATION

PLEASE CHECK THE MASTER SCHEDULE AFTER EACH GAME YOU PLAY SO YOU KNOW THE TIME AND DATE OF YOUR NEXT GAME.

Results will also be posted at spanishfork.org/dept/parkrec/sports/adult.php



Players: Only those players who have been on the team roster during the regular season play are eligible for tournament play. <u>NO</u> <u>PICK-UP PLAYERS ALLOWED</u>!

All players must be in matching jerseys (color) with appropriate numbers on the back. NO DUPLICATE NUMBERS ALLOWED!

## Awards:

T-shirts will be presented after the championship game to individual members of the Championship Team.

## PLAYING RULES

- 1. A team must have four players to start the game, however they must have 5 players by the beginning of the 2<sup>nd</sup> half or the game will be a forfeit. On the 6:00 game only, forfeit time will be 6:10. On all other games, forfeit time is game time. If a team starts the game, or 2<sup>nd</sup> half with 5 players, they may finish the game with at least 2 players that have not fouled out, got hurt or received a technical.
- 2. 18 minute halves will be played with a three minute half time. A three minute warm-up time will be allowed before each game.
- 3. The clock will stop on shooting fouls and other violations if the ball is away from the call, otherwise the clock will keep running. Clock will stop the last two minutes of each half on every whistle if the lead is less than 15 points. If one team is ahead by 15 or more points, the clock will run, even on free throws.
- 4. 2 time-outs per half, no carry-overs, will be allowed. 1 additional time-out in overtime. Ball may be taken out at half court after all time-outs.
- 5. One & one will be shot on the 7<sup>th</sup> team foul. Two shots will be shot on the 10<sup>th</sup> team foul.
- 6. A player will foul out on his 5<sup>th</sup> personal foul.
- 7. All other High School rules will apply.
- 8. If a player receives a technical foul (conduct related) during a game, he is done for the game and must leave the building. Additionally, if a player receives a technical foul (conduct related) during the 2<sup>nd</sup> half or after a game, he must sit out for the 1<sup>st</sup> half of the next game. Any player receiving two technicals during the tournament will be done for the tournament. (Regular season technical totals will continue on into the tournament.)
- 9. NO FOOD OR DRINKS IN GYMS AT ANYTIME! NO HANGING ON RIMS AT ANYTIME!